

## EXPERIENCE

### UX Designer, Amazon (sponsor)

Jan 2018 – Present

Designing and prototyping a just-in-time learning application that Amazon Global Security employees can access via pc or mobile device. University of Washington (UW) capstone project.

### UX/UI Designer, Independent

Jan 2015 – Present

Worked on web design projects for Kingston, Shannon & Wilson, and other clients that involved collaboration between multiple teams and stakeholders.

### Game Design & Coding, Co-Founder

July 2012 – Sept 2016

Launched an after-school design & coding education program. Taught hundreds of students in multiple local school districts and ran coding camps during the summer.

## DIRECTED RESEARCH GROUPS

### Designing Interactivity in the Urban Landscape, UW

UX Designer & Creative Lead | Jan 2017 – Jun 2017

Designed and prototyped interactive content for six large, street-facing displays on the University of Washington campus. Investigated gestural interactions and incorporating live data to the responsive displays.

### Designing Bioluminescent Displays, UW

Ideation & Front-End Code | Sept 2017 – Dec 2017

Wrote a program to visualize monthly tide data in the Puget Sound (provided by NOAA). Bioluminescent algae were used to light up public exhibit displays.

## EDUCATION

### University of Washington

BS - Human Centered Design and Engineering – 3.76 GPA | Sept 2015 – Dec 2018

## SKILLS

User-centered design, interface design, user research, HTML, CSS, JavaScript, physical and digital prototyping, Sketch, Adobe Creative Suite